



1

KOMMANDO

—

2

BEWEGUNG

Extreme Mobility

Each time this unit makes a Normal, Advance, Fall Back or Charge move, ignore any vertical distance when determining the total distance models in this unit can be moved during that move.

3

BESCHUSS

Laser Lance

ASSAULT

R

A

BS

S

AP

D

6"

1

3+

6

-2

3

VERWUNDET

2+

T1–3

3+

T4–5

4+

T6

5+

T7–11

6+

T12+

Shuriken Cannon

LETHAL HITS

R

A

BS

S

AP

D

24"

3

3+

6

-1

2

VERWUNDET

2+

T1–3

3+

T4–5

4+

T6

5+

T7–11

6+

T12+

Star Lance

ASSAULT

R

A

BS

S

AP

D

6"

1

3+

9

-3

3

VERWUNDET

2+

T1–4

3+

T5–8

4+

T9

5+

T10–17

6+

T18+

Twin Shuriken Catapult

ASSAULT

TWIN LINKED

R

A

BS

S

AP

D

18"

2

3+

4

-1

1

VERWUNDET

2+

T1–2

3+

T3

4+

T4

5+

T5–7

6+

T8+

4

ANGRIFF

—

5

NAHKAMPF

Laser Lance

ANTI-MONSTER 3+

ANTI-VEHICLE 3+

LANCE

R

A

WS

S

AP

D

Melee

3

3+

5

-2

3

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Paragon Sabre

R

A

WS

S

AP

D

Melee

6

3+

5

-2

2

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Star Lance

ANTI-MONSTER 3+

ANTI-VEHICLE 3+

LANCE

R

A

WS

S

AP

D

Melee

4

3+

5

-3

3

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

∞

IMMER / EINMALIG

—

VERTEIDIGUNG

Shimmershield

The bearer has a 4+ invulnerable save.

GEGEN DIESE EINHEIT

W4 · RW 3+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+

S8+

3+

S5–7

4+

S4

5+

S3

6+

S1–2

RETTUNGSWURF JE DS

DS 0

3+

DS –1

4+

DS –2

5+

DS –3

5++

DS –4

5++

REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

ANTI

This ability always takes the form [ANTI-X Y+].

ASSAULT

Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

LANCE

Each time an attack is made with a [LANCE] weapon, if the attacking model's unit made a charge move this turn, add 1 to the wound roll.

SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

2-5x Shining Spear
1x Shining Spear Exarch

Ausrüstung:

Laser Lance, Shuriken Cannon, Star Lance, Twin Shuriken Catapult, Paragon Sabre

• Each Shining Spear Exarch can be equipped with 1x Shimmershield.

• Each Shining Spear Exarch can replace its Laser Lance with Paragon Sabre or Star Lance.

• Each Shining Spear Exarch can replace its Twin Shuriken Catapult with Shuriken Cannon.

KEYWORDS Shining Spears, Mounted, Fly, Aeldari, Aspect Warrior, Ynnari · FRAKTION Asuryani